COURSE TITLE & NUMBER:  BE882, Computer & Business Curriculum Development

PREREQUISITE:  Graduate standing

INSTRUCTOR:  Dr. Barbara Railsback
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Dr. Railsback will be checking e-mail each day throughout the semester unless she is involved with some conference. Typically, she is in her office from around 7:45 AM (CST) until noon. Some days she will be out of the office observing student teachers but will check e-mail either before leaving for the visit or upon her return.

REQUIRED TEXTS:  National Standards for Business Education, National Business Education Association. Can purchased through University bookstore or directly from NBEA (www.nbea.org) OR state standards for business education courses (in Kansas, competency profiles will “work”).

SUPPLEMENTAL MATERIALS:  Additional materials dealing with business education curriculum, including (but not limited to) Internet resources, the Business Education Forum, Delta Pi Epsilon Journal, NABTE review, individual state standards, local standards. On-line database searches may be conducted by using the Kellogg Catalog and other resources located at http://www.emporia.edu/libsv/index.htm.


COURSE OBJECTIVES:
• Analyze a business education curriculum at either the middle school, secondary, or post-secondary school (with instructor permission, could analyze the economic, personal finance, and keyboarding curriculum of an elementary school—e-mail the instructor if you are interested in doing this). Critically analyze and review the curriculum. Make changes (if necessary) to the curriculum.
• Utilize national business education standards, state business education standards, and/or local business education standards (competencies) when creating or updating a business education curriculum.
• Research trends in business education curriculum – research what is being taught in the schools and compare to the skills needed by student population—looking at need for “life skills,” entry-level job skills, and skills needed for success at the post-secondary education level.

COURSE EVALUATION PROCESS: Each project/assignment will be worth a given number of points. Grades will be based on total points possible as follows:

A = 90% of points
B = 80%
C = 70%
D = 60%

INSTRUCTIONAL METHODS: Students will utilize Blackboard to access assignments; the class is web-based which obviously means students are responsible for completing their assignments in a timely manner.

HONESTY POLICY: The Academic Dishonesty Policy, contained in the Faculty Senate 96002, reads: “Academic dishonesty, a basis for disciplinary action, includes, but is not limited to activities such as cheating and plagiarism (presenting as one’s own intellectual or creative accomplishments of another without giving credit to the source or sources). The faculty member in whose course or under whose tutelage an act of academic dishonesty occurs has the option of failing the student for the academic hours in question and may refer the case to other academic personnel for further action. ESU may impose penalties that may include expulsion from the university. This policy is provided according to the Kansas Board of Regents directive. The student has the right to appeal the charge of academic dishonesty in accordance with the university’s Academic Appeals policy and procedure as set forth in Section 9A-04 of the Faculty Handbook.”

Graduate students are expected to understand the consequences of plagiarism—an F in the class and possible dismissal from the graduate program.

ATTENDANCE POLICY: On-line students are expected to complete assignments in a timely manner. If problems arise which prevent the student from turning in an assignment by the due date, the student MUST notify the instructor so arrangements can be made.